

Gaming Machine Statistics

Manufacturer's Quarterly Market Report 2025/26

Please note: The total number of gaming machines given for each month is slightly higher than the actual number of live machines in the field at the end of that month. This is due to machines being installed and/or removed from venues during that monthly period.

QUARTER 1	Manufacturer	No. of Gaming Machines	% of Total
July 2025	Aristocrat	5481	45.33%
	IGT	2413	19.96%
	Konami	1218	10.07%
	Light & Wonder	1837	15.19%
	Ainsworth	925	7.65%
	Aruze	179	1.48%
	Wymac	39	0.32%
	TOTAL	12 092	
August 2025	Aristocrat	5582	46.05%
	IGT	2377	19.61%
	Konami	1214	10.01%
	Light & Wonder	1825	15.06%
	Ainsworth	912	7.52%
	Aruze	177	1.46%
	Wymac	35	0.29%
	TOTAL	12 122	
September 2025	Aristocrat	5629	46.22%
	IGT	2377	19.52%
	Konami	1226	10.07%
	Light & Wonder	1825	14.98%
	Ainsworth	916	7.52%
	Aruze	171	1.40%
	Wymac	36	0.30%
	TOTAL	12 180	



QUARTER 2	Manufacturer	No. of Gaming Machines	% of Total
October 2025	Aristocrat	5622	46.43%
	IGT	2320	19.16%
	Konami	1831	15.12%
	SGS	1214	10.03%
	Ainsworth	924	7.63%
	Aruze	163	1.35%
	Wymac	35	0.29%
	TOTAL	12109	
November 2025	Aristocrat	5650	46.73%
	IGT	2293	18.96%
	Konami	1838	15.20%
	SGS	1203	9.95%
	Ainsworth	915	7.57%
	Aruze	159	1.32%
	Wymac	33	0.27%
	TOTAL	12091	
December 2025	Aristocrat	5743	47.35%
	IGT	2252	18.57%
	Konami	1845	15.21%
	SGS	1189	9.80%
	Ainsworth	918	7.57%
	Aruze	152	1.25%
	Wymac	31	0.26%
	TOTAL	12130	

QUARTER 3	Manufacturer	No. of Gaming Machines	% of Total
January 2026	Aristocrat		%
	IGT		%
	Konami		%
	Light and Wonder		%
	Ainsworth		%
	Aruze		%
	Wymac		%
	TOTAL		
February 2026	Aristocrat		%
	IGT		%
	Konami		%
	Light and Wonder		%
	Ainsworth		%
	Aruze		%
	Wymac		%
	TOTAL		
March 2026	Aristocrat		%
	IGT		%
	Konami		%
	Light and Wonder		%
	Ainsworth		%
	Aruze		%
	Wymac		%
	TOTAL		