

# Decision Notification

## Application Details

Application no.	84332
Licence No.	57002590
LGO Reference	L36575
Premises Name	Mile End Hotel
Premises Address	30 Henley Beach Road MILE END SA 5031
Licensee	AVC Operations Pty Ltd Saturno's Mile End Hotel Pty Ltd
Applicant	AVC Operations Pty Ltd
Application Type	Application for Transfer of a Gaming Machine Licence
Representative	Ryan Feuerherdt - Minter Ellison

## Outcome

Decision	Granted
Effective Date	14 Feb 2022

## Requirements

The following requirements in support of the application have been satisfied:

- The application has been advertised
- The applicant has a Responsible Gambling Agreement with Gaming Care
- The applicant has a Service Agreement with Aristocrat technologies

## Licensee

### Transfer

A general and hotel licence in relation to the premises has been transferred to the transferee. I consent to this gaming machine licence being transferred to the transferee.

I am satisfied that to grant this application would not be contrary to the public interest.

The licence is transferred to AVC Operations Pty Ltd effective from 14 Feb 2022.

The licence is transferred, subject to settlement taking place on or before that date. If settlement does not take place on or before that date the applicant must advise this office in writing of the new settlement date.

The transferor is to leave all documentation and signage required to be kept and displayed in the gaming areas pursuant to the Act and Gambling Code of Practice in the gaming area to ensure compliance by the transferee.

## People

### Position of Authority

The following persons are approved to occupy any position of authority in the entity holding the licence:

- Paul Andrew Waterson (156734)
- David Michael Noonan (160671)

## Premises

### Gaming Machines

I note that the number of gaming machines approved is 40, and the number of gaming machine entitlements is 40.

## Under Delegation from the Liquor and Gambling Commissioner



Ben Johns  
Manager, Liquor & Gambling  
11 Feb 2022